



Legislation Details (With Text)

File #: 15-1179 **Version:** 1 **Name:** Liquor License Request for Aquamarine Springs, LLC
Type: Resolution **Status:** Passed
File created: 10/16/2015 **In control:** City Council
On agenda: 10/19/2015 **Final action:** 10/19/2015
Enactment date: 10/19/2015 **Enactment #:** R-15-344

Title: Resolution to Approve a Request from Aquamarine Springs, LLC for a New Micro-Brewer, Small Wine -Maker, Small Distiller Liquor License and Dance/Entertainment Permit, to be Located at 507 S. Ashley Street

Sponsors: Council Liquor License Review Committee

Indexes:

Code sections:

Attachments:

Date	Ver.	Action By	Action	Result
10/19/2015	1	City Council	Approved	Pass
10/16/2015	1	Council Liquor License Review Committee	Recommended for Adoption	Pass

Resolution to Approve a Request from Aquamarine Springs, LLC for a New Micro-Brewer, Small Wine-Maker, Small Distiller Liquor License and Dance/Entertainment Permit, to be Located at 507 S. Ashley Street

Attached for your consideration is a request from Aquamarine Springs, LLC for a new Micro-Brewer, Small Wine-Maker, Small Distiller Liquor License and Dance/Entertainment Permit to be located at 507 S. Ashley Street. The applicant plans to run the establishment as a restaurant and bar which would also contain a brewery, winery and distillery to produce alcoholic beverages for the restaurant and retail sales.

The Police, Planning and Development, Treasurer and Fire Services approved the application. There are no delinquent property taxes, all application fees are paid and there are no objections from City Staff.

Prepared by : Anissa R. Bowden, Council Administrative Coordinator

Reviewed by: Jacqueline Beaudry, City Clerk

Sponsored by: Council Liquor License Review Committee

RESOLVED, That the request from Aquamarine Springs, LLC for a new Micro-Brewer, Small Wine-Maker, Small Distiller Liquor License and a Dance/Entertainment Permit, to be Located at 507 S. Ashley Street, be approved.

Sponsored by: Council Liquor License Review Committee