



City of Ann Arbor

301 E. Huron St.
Ann Arbor, MI 48104
<http://a2gov.legistar.com/Calendar.aspx>

Meeting Agenda Local Development Finance Authority (LDFA)

Thursday, April 27, 2023

8:15 AM

Larcom City Hall, 301 E. Huron St., Basement
Conference Room

Members of the public may listen or speak at public comment, call: (877) 853-5247 Enter
Webinar ID: 978 7207 7651

I. CALL TO ORDER

II. ROLL CALL

III. PUBLIC COMMENT

Public comment shall be allowed at all meetings. An individual may speak for up to three (3) minutes on any item listed on the Agenda. The Chair may extend an individual's speaking time in his/her discretion. Public comment on non-agenda items may be limited in the Chair's discretion.

IV. APPROVAL OF AGENDA

V. APPROVAL OF MINUTES

[23-0743](#)

LDFA Meeting Minutes 03.23.23

Attachments: LDFA Meeting Minutes 03.23.23.pdf

VI. LDFA CHAIR'S REPORT

VII. LDFA TREASURER'S REPORT

[23-0655](#)

SmartZone Financial Report - 3rd Quarter FY 2023

Attachments: Smartzone Financial Report 03 31 23.pdf

VIII. REPORTS FROM SERVICE PROVIDERS

[23-0656](#)

SPARK 3rd Quarter Report FY 2023

Attachments: LDFA 22-23 Q3 Final (2).pdf, 6 Year Trends LDFA Marketing Metrics_final (1).pdf

IX. OTHER BUSINESS

[23-0657](#)

LDFA Administrative Report - 3rd Quarter FY 2023

Attachments: LDFA FY2023 Q3 Quarterly Report.pdf

[23-0744](#) LDFA - City of Ann Arbor Administrative Services Agreement FY 2024

Attachments: FY2024 LDFA AA Administrative Services Agreement Final.pdf

[23-0494](#) Grant Committee Report

[23-0495](#) Budget Committee Report

X. ADJOURNMENT

All persons are encouraged to participate in public meetings. Citizens requiring translation or sign language services or other reasonable accommodations may contact the City Clerk's office at 734.794.6140; via e-mail to: cityclerk@a2gov.org; or by written request addressed and mailed or delivered to:

City Clerk's Office
301 E. Huron St.
Ann Arbor, MI 48104

Requests made with less than two business days' notice may not be able to be accommodated.